



ALDER COPPICE PRIMARY SCHOOL

Art and Design

- KS3 aims**
- Painting and 3D Art**
 - To use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
 - To use a range of techniques and media, including painting
 - To increase their proficiency in the handling of different materials
 - To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
 - Drawing**
 - To use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
 - To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
 - Colour**
 - To use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
 - To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
 - Study of Great Artists**
 - To use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
 - Learn about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

- Year 6**
- Painting and 3D Art**
 - To know how to overprint to create different patterns.
 - To choose and mix colours effectively on own colour palette
 - Drawing**
 - To explain why different tools have been used to create art.
 - To show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.
 - To use the full range of pencils, charcoal or pastels when creating a piece of observational art.
 - Choose a style of drawing suitable for the work.
 - Colour**
 - To use a variety of techniques to add interesting effects in work.
 - To build up layers of colours.
 - Study of Great Artists**
 - To explain the style of art used and how it has been influenced by a famous artist using a fluent grasp of visual language.
 - To understand what a specific artist is trying to achieve in any given situation.
 - To understand why art can be very abstract and what message the artist is trying to convey.

- Year 5**
- Painting and 3D Art**
 - To use digital technology as sources for developing ideas.
 - To use brush techniques and qualities of paint to create texture.
 - To use qualities of watercolour and acrylic paint to create visually interesting pieces.
 - Drawing**
 - To experiment by using marks and lines for texture as well as shading for mood and feelings.
 - To know how to organise line, tone, shape and colour to represent figures and forms in movement.
 - Colour**
 - To know how to express emotion through art.
 - To know how to create an accurate design following given criteria.
 - Study of Great Artists**
 - To research the work of an artist and use their work to replicate a style.
 - To begin to develop a fluent grasp of visual language.
 - To explain some of the features of art from historical periods.

- Year 4**
- Painting and 3D Art**
 - To know how to sculpt clay and other mouldable materials.
 - To know how to print onto different materials using at least four colours.
 - To adapt and refine ideas.
 - To question and make observations about starting points and respond positively to suggestions.
 - To learn to use photography develop art.
 - Drawing**
 - To know how to use line shape, tone and colour to represent figures and forms in movement and know how to show reflections.
 - To sketch lightly
 - To know how to show facial expressions and body language in sketches.
 - To know how to use marks and lines to show texture in art.
 - To use shading to show light and shadow
 - Colour**
 - To develop colour palettes for different effects to create mood e.g., confidence, hope, kindness, jealousy, hatred etc.
 - To mix colours effectively.
 - Study of Great Artists**
 - To experiment with the styles used by other artists.
 - To know how different artists developed their specific techniques.

Painting and 3D Art**Drawing****Colour****Study of Great Artists****Year 3**

- To know how to create a background using a wash then add detail.
- To know how to use a range of brushes to create different effects in painting
- To know how to make a simple clay pot.

- To know how to show facial expressions in art.
- To use hatching and cross hatching.
- To know how to use different grades of pencil to shade and to show different tones and textures.

- To create a colour palette based upon colours observed in the natural or built-up world.
- To give children a small segment of an artist's work for the children to explore extending and developing the design.
- To use layers of two or more colours.

- To know how the techniques used by different artists.
- To know how to compare the work of different artists.
- To recognise when art is from different cultures recognise when art is different historical periods.

Year 2

- To know how to create a printed piece of art by pressing, rolling, rubbing and stamping.
- To know how to mix paint to create all the secondary colours.
- To know how to create brown with paint.
- To know how to create tints with paint by adding white and know how to create tones with paint by adding black.

- To choose and use three different grades of pencils when drawing.
- To know how to use charcoal, pencil and pastel to create art.
- To draw lines of different sizes and thickness using different mediums
- To know how to use a viewfinder to focus on a specific part of an artefact before drawing it.

- To understand how to create secondary colours
- To explore high contrasting colours-complimentary colours (opposite on the colour wheel)
- To neatly add colour to line drawings following the lines

- To suggest how artists have used colour, pattern and shape know how to create a piece of art in response to the work of another artist.

Painting and 3D Art**Drawing****Colour****Study of Great Artists****Year 1**

- To know whether to choose a thick or thin brush to paint.
- To know how to create a repeating pattern in print. To show pattern by weaving
- To know how to use techniques such as cut, coil and roll when using materials.

- To know how to show if people feel happy or sad in paintings and drawings.
- To know how to use pencils to create lines of different thickness in drawings.

- To know how to use happy bright colours and dark sad colours
- To know the names of the primary and secondary colours.
- To begin to neatly add colour to line drawings following the lines.

- To describe what can be seen and give an opinion about the work of an artist.
- To ask questions about a piece of art.

Painting and 3D Art**Drawing****Colour****Study of Great Artists****EYFS**

- Show different emotions in their paintings, like happiness, sadness, fear, etc.
- Develop their own ideas and then decide which materials to use to express them.
- Explore different materials freely, in order to develop their ideas about how to use them and what to make.
- Join different materials and explore different textures.
- Share their creations, explaining the process they have used; - Make use of props and materials when role playing characters in narratives and stories.
- Use a range of small tools, including scissors, paintbrushes and cutlery.
- Share their creations, explaining the process they have used.

- Hold a pencil effectively in preparation for fluent writing-using the tripod grip in almost all cases.
- Show different emotions in their drawings, like happiness, sadness, fear, etc.
- Begin to show accuracy and care when drawing.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.
- Create closed shapes with continuous lines and begin to use these shapes to represent objects.
- Use drawing to represent ideas like movement or loud noises.
- Begin to communicate ideas through speech and simple drawing
- Share their creations, explaining the process they have used.

- Explore colour and colour mixing.
- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

- To ask questions about art.

Painting and 3D Art**Drawing****Colour****Study of Great Artists**